



JESSE TECHENTIN

CONCEPT VISUALIZATION | ENVIRONMENTAL GRAPHIC DESIGN | THEMED LIGHTING

RECENT PROFESSIONAL EXPERIENCE:

2019-Present

ASSISTANT MANAGER - GRAPHICS F&I UNIVERSAL CREATIVE - UNIVERSAL'S EPIC UNIVERSE

- Leading the research, design development, schedule, and budget of all area development, facility, and resort wayfinding graphics for Universal's Epic Universe.
- Developing, modifying, and assembling graphic design packages for final production.
- Facilitating design reviews with the facility and operations teams and coordinating graphics placement with A&E.
- Managing graphic procurement and fabrication by external graphics vendors and their scope(s).
- Maintaining an inventory of all creative and technical graphic assets for internal and external production use.

2018-2021

DESIGNER UNIVERSAL CREATIVE - UNIVERSAL BEIJING RESORT

- Assisting in managing the scope, schedule, and budget of all show set and creative/technical design packages for multiple theme park lands at the Universal Beijing Resort.
- Acting as Art Director for the design and fabrication of several midway-style games for Kung Fu Panda: Land of Awesomeness.
- Developing, modifying, and assembling creative/technical assets, designs, and work scopes for the art directors, technical managers, and vendors including but not limited to:
 - Show set packages/technical drawings/sketches
 - Themed/show lighting
 - 3D models/pre-visualization
 - Graphics/illustrations
- Providing feedback for design reviews and resolving problems with the creative/technical development of the scope.
- Tracking creative asset development/production with vendors.

2016-2018

CAD / GRAPHICS DESIGNER COASTAL CANVAS PRODUCTS - SAVANNAH, GA

- Creating technical drawings for awnings, canopies, shade sails, curtains, and various other shade/tension structures for businesses, hotels, museums, and film studios.
- Designing and fabricating graphics, logos, and advertisements for print, vinyl plotter, and CNC/plasma cutter tables.
- Coordinating production schedule with the department heads.
- Tracking design/production development of all projects.
- Installing graphics in-field when necessary

ADDITIONAL PROJECTS:

2018	Destination Imagination VR Experience	-FX/Video Interface Designer
2017	Epcot Candlelight Processional	-Asst. Lighting Designer
2017	Night of Joy Concert Series	-Asst. Lighting Designer
2017	Epcot Parkwide Lighting Update	-Lighting Install Lead
2017	Living With the Land Holiday Lighting	-Asst. Lighting Designer
2017	Mickey's Not-So-Scary Halloween Party	-Lighting Design Support
2015	Concours D'Elegance Auto Show	-Asst. Project Manager
2015	EAA Airventure Ford and Lincoln Hangar	-Asst. Lighting/AV Designer
2015	Get Your Heart Racing Ford Charity Event	-Asst. Project Manager
2014	Humanity: An Original Dance Production	-Lighting Designer

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SUMMARY

Creative and disciplined themed entertainment designer/project manager with 8 years of experience working in theme parks, live entertainment, and hospitality. Skilled in creative/technical design, themed lighting, concept pre-vis, and environmental graphic design. Seeking mid-senior level designer and art director roles within the themed environment and entertainment field(s).

EDUCATION

M.F.A Themed Entertainment Design
Savannah College of Art and Design

B.F.A. Theatre Design/Technology
B.A.A. 2D Art
Central Michigan University

SOFTWARE & SKILLS

Microsoft Office	Art Direction
Photoshop	Project Management
Illustrator	Concept Design/Pre-Vis
InDesign	Show Set Design
After Effects	Lighting Design
SketchUp	3D Modeling/Rendering
AutoCAD	CAD Drafting
3DS Max	Illustration
Rhino	Storyboarding
Navisworks	Graphic Design
Revit	AV System Design
Blender	Show Programming
VectorWorks	Presentation Design
Lightwright	Scenic Art/Construction
PMWeb	Wiring/Soldering
Bluebeam Revu	